

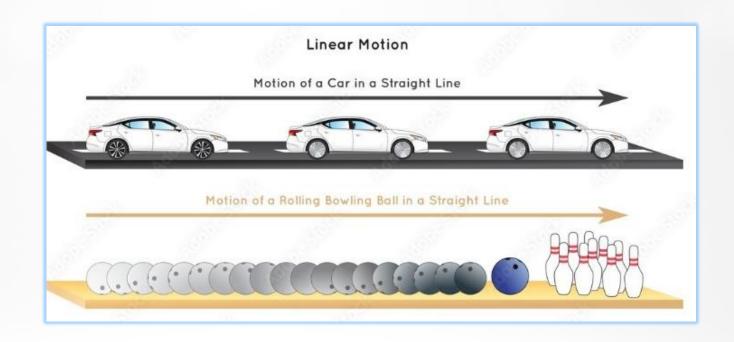
CLASS 11
MOTION IN A
STRAIGHTLINE

Lecture 1

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CONTENTS

Motion
Distance
Speed
Velocity
Acceleration
Examples



Motion

☐ If an object shifts positions over time, it is considered to be in motion.

Motion parameters

- Distance
- Displacement
- Speed
- Velocity
- Acceleration

Distance

- ☐ The actual length of the path, described by the particle
- ☐ It is a scalar quantity.
- Dimension of distance [M⁰L¹T⁰]
- > SI Unit of distance is m

Displacement

The minimum distance between initial and final position of a particle.

(Shortest Distance between 2 points)

- A vector quantity.
- Dimension of displacement [M⁰L¹T⁰].
- SI Unit of distance is m

Difference between Distance & Displacement

- Total length of path covered by a body
- Scalar quantity
- For a closed path, distance travelled is non-zero

- Shortest distance between initial & final position
 - Vector quantity
- For a closed path displacement is zero

Distance

Displacement

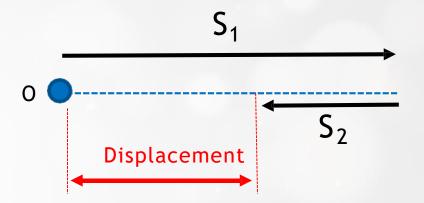
Distance & Displacement

Displacement

$$\overrightarrow{S} = \overrightarrow{S}_1 + \overrightarrow{S}_2$$

- The particle's displacement and distance when its direction of motion changes
- This can be applied for n number of changes in direction, the net displacement = vector sum of all the displacements.

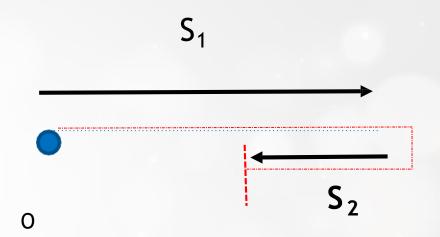
$$\overrightarrow{S} = \overrightarrow{S}_1 + \overrightarrow{S}_2 + \overrightarrow{S}_3 + \dots + \overrightarrow{S}_n$$



Distance & Displacement

Net distance
$$\begin{vmatrix} \overrightarrow{S}_1 & + & \overrightarrow{S}_2 \end{vmatrix}$$

This can be applied for n number of changes in direction, the net distance travelled is equal to the addition of magnitude of all the displacements



A body moves along the curved path of a quarter circle. Calculate the ratio of distance to displacement.

A. 11: 7

B. 7:11

C. $11:\sqrt{2}\times 7$ D. 7: $11\sqrt{2}$

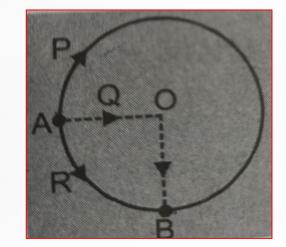
Three particles P,Q and R are situated at point A on the circular path of radius 10 m. All three Particles move along different paths and reach point B as shown in figure. Then the ratio of distance traversed by particles P and Q is:

A.
$$\frac{3}{4}$$

$$B.\frac{1}{3}$$

C.
$$\frac{3\pi}{4}$$

D.
$$\frac{\pi}{3}$$



Average Speed

❖ The ratio of distance covered by a particle and time is called Average Speed

Speed is a scalar quantity

In M.K.S. = m/sec In C.G.S. = cm/sec Dimension [M⁰LT⁻¹]

Average speed

Average speed

Instantaneous Speed

❖ When the speed of an object is constantly changing, the instantaneous speed is the speed of an object at a particular moment (instant) in time.

Speed is a scalar quantity In M.K.S. = m/sec In C.G.S.= cm/sec Dimension [M⁰LT⁻¹]

Average Velocity

> It is the ratio of total displacement to the total time taken.

$$|\vec{v}_{avg}| = \frac{|\vec{x}_2 - \vec{x}_1|}{|\vec{t}_2 - \vec{t}_1|}$$

$$= \frac{|\vec{\Delta}\vec{x}|}{|\Delta t|}$$

Average Velocity vs Average speed

Velocity of a particle when it REVERSES its direction of motion

- ❖ For a particle constrained to move in a straight line, it can only change its direction of motion opposite to the original direction of motion.
- **❖** If a body (particle) REVERSES direction of motion at a point, its velocity at that point must be ZERO.
 - When you throw a ball up, when it reaches the highest point, it changes its direction of motion and starts coming down

A particle goes from point A to B on a semi circle of radius 1 m in 1 sec.

The average speed
The magnitude of average velocity.

- $A. \pi m/s, 2 m/s$
- b. 2π m/s, 4 m/s
- c. $\pi/2 \text{ m/s}, 1 \text{ m/s}$
- d. 2 m/s, 2 m/s

A car runs at constant speed on a circular track of radius 10 m taking 6.28 s on each lap (i.e. round).

The average speed and average velocity for each complete lap is:

- A. Velocity 10 m/s, Speed 10 m/s
- B. Velocity zero, Speed 10 m/s
- C. Velocity zero, Speed zero
- D. Velocity 10 m/s Speed zero

Average Acceleration

☐ It is defined as the ratio of the change in velocity to the time interval.

Average acceleration = change in velocity time interval

Instantaneous Acceleration

- It is the Rate of change of velocity
- > A vector quantity
- ➤ Unit is m/s² in SI system

Instantaneous acceleration

A particle covers half of its total distance with speed v_1 and the rest half distance with speed v_2 . Its average speed during the complete journey is

(a)
$$\frac{v_1 + v_2}{2}$$

(b)
$$\frac{v_1 v_2}{v_1 + v_2}$$

(c)
$$\frac{2v_1v_2}{v_1 + v_2}$$

(d)
$$\frac{v_1^2 v_2^2}{v_1^2 + v_2^2}$$
 (Mains 2011)

A particle moving in a straight line covers half the distance with the speed of 12 m/s. The other half of the distance is covered in two equal time intervals with speed of 4.5 m/s and 7.5 m/s respectively.

The average speed of the particle during this motion is:

- A. 8.0 m/s B. 12.0 m/s
- C. 10.0 m/s D. 9.8 m/s